



Signalized Intersections

Signalized Intersections

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Learning Outcomes

- ⇒ At the end of this module, you will be able to:
- ⇒ Explain why traffic signals don't "guarantee" safety: they assign the right of way
- ⇒ Identify major conflicts: *concurrent turn movements*
- ⇒ Select *protected turns* to improve ped safety
- ⇒ Identify signal timing techniques that favor ped crossings

Signalized Intersections Can Be Improved For Pedestrians By:

- 1. Using good geometric design
- 2. Placing islands to break up complex crossings
- 3. Placing crosswalks in logical locations
- 4. Providing pedestrian signal heads
- 5. Placing push-buttons in convenient locations
- 6. Timing signals to minimize ped delay & conflicts

1, 2 & 3 addressed in earlier module



Traffic signals assign the of right of way, regulate the flow of traffic and create gaps



Traffic signals do not guarantee safety – in fact, signalized intersections have more crashes than non-signalized



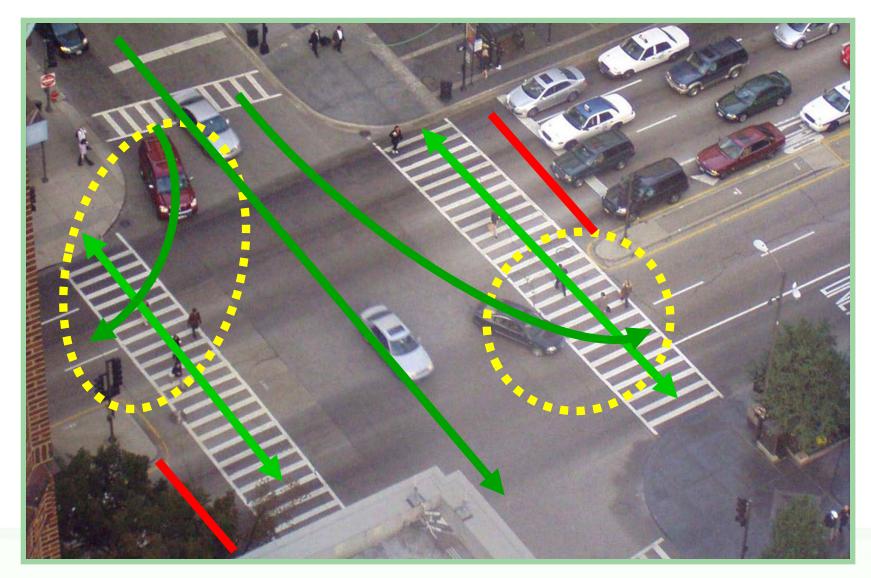




Turn movements often result in conflicts







Turn movements often result in conflicts





Traffic signals don't ensure protection

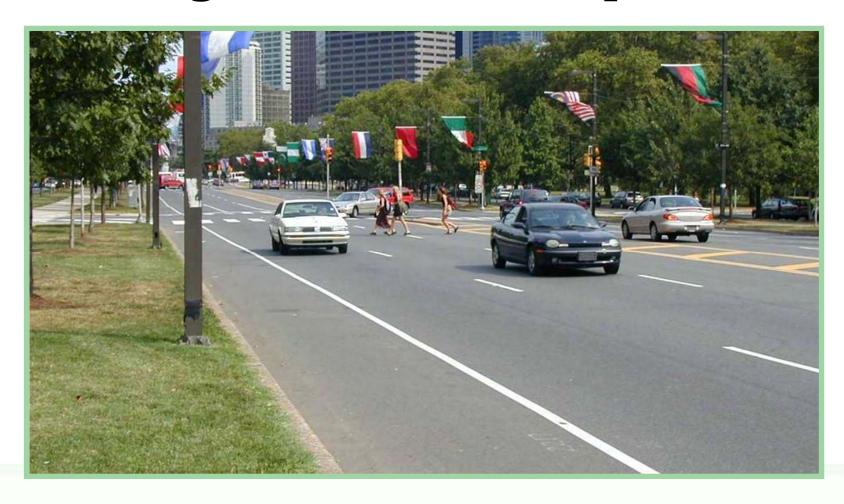


Peds routinely ignore the light (usually quite safely)





Traffic signals don't ensure protection



Pedestrians will cross where it's convenient





Traffic signals don't ensure protection



Red-light running



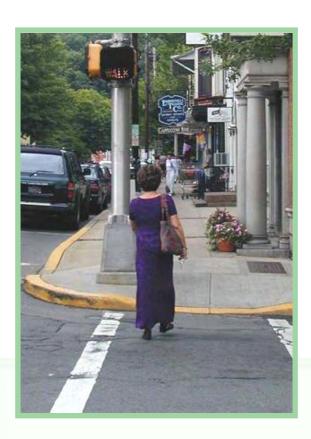
Concurrent left turns on Green

Pedestrians are at risk when crossing with the light

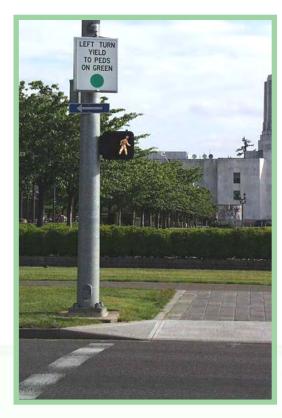




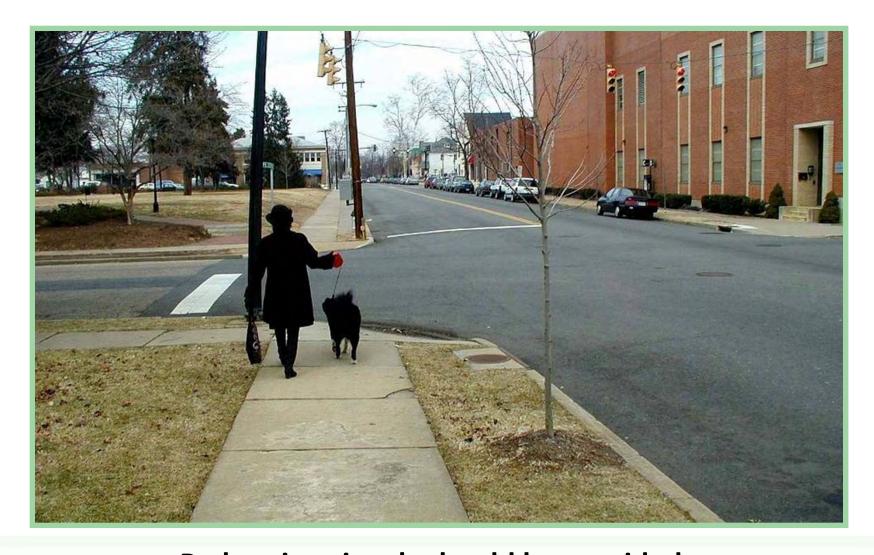
Pedestrian Signals at Signalized Intersections (AKA Ped Heads/Pedestrian Indicators) Need and Placement











Pedestrian signals should be provided, Otherwise pedestrians don't know when to cross

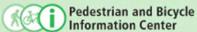






Pedestrian signals should be provided, Otherwise pedestrians don't know when to cross







Lack of pedestrian signals on one way street: The pedestrian may not notice the signal







Lack of pedestrian signals on one way street: The pedestrian may not notice the signal





Ped head placement: close to crosswalk, visible to pedestrians, especially with long crosswalk

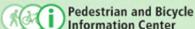




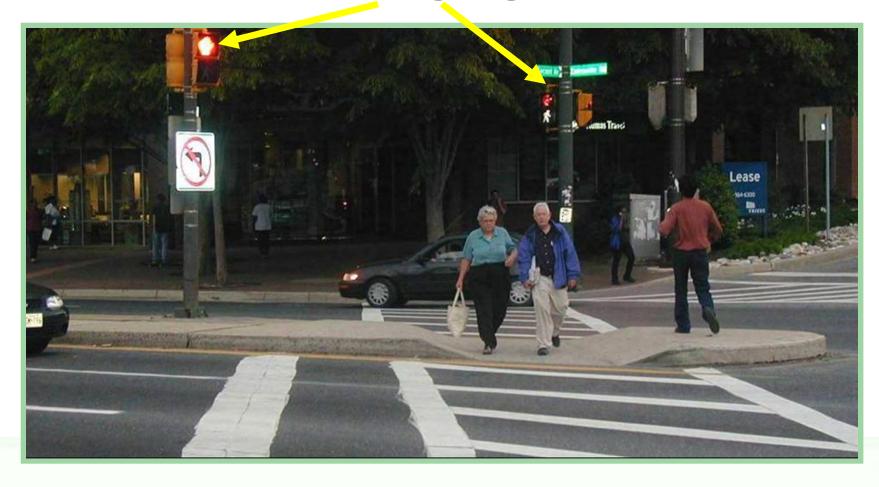
Poor example

Good example





Two-step signals: ensure pedestrians don't see conflicting signals



These pedestrians kept walking, against light





Old System

- 1. Ped symbol or WALK
- 2. Flashing Hand or DON'T WALK
- 3. Steady Hand or DON'T WALK
 1/2 of Americans don't
 understand it;
 Is there a better system?
 - * Flashing orange hand/DON'T WALK is ped clearance interval: very counterintuitive

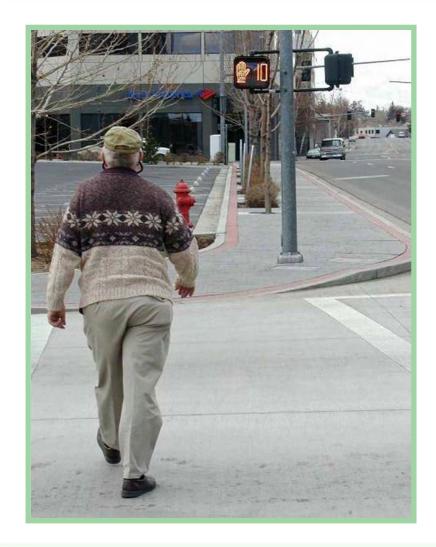


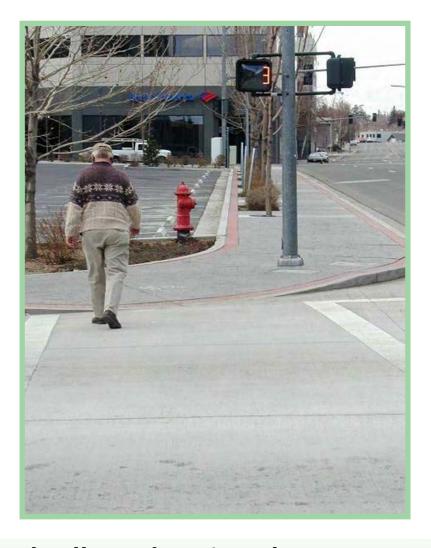


Problem with old system: People not sure if they can start during flashing hand / DON'T WALK



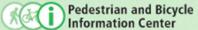






Countdown pedestrian signal tells pedestrians how much crossing time is left







Countdown pedestrian signal research results:

- 1. Pedestrians understand how it works
- 2. More people start crossing during clearance phase, but...
- 3. Fewer people initiate walk late in clearance phase
- 4. No pedestrians left in crosswalk in steady don't walk
- 5. Drivers don't take a cue and accelerate to beat the light





What about crash reduction?



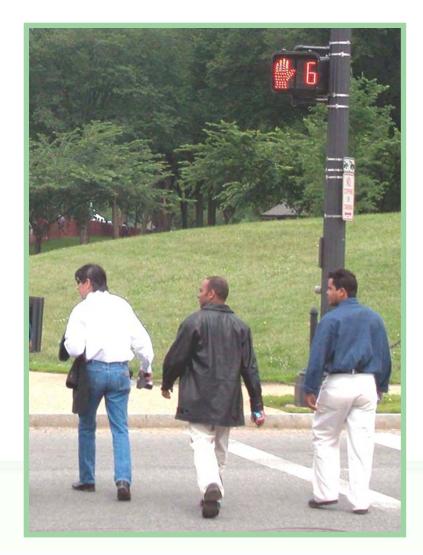
Results from San Francisco study are promising: CRF = 25% after countdown signals installed





Change included in 2009 MUTCD

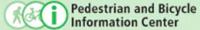
- Countdown displays
 required for new
 pedestrian signals
 (except the rare situation where the
 change interval is 7 seconds or less)
- ⇒ Why? Significant reductions in pedestrian-vehicle crashes, as well as all types of crashes



Discussion:

⇒ What are your policies & practices regarding the provision of pedestrian indicators and countdown signals?

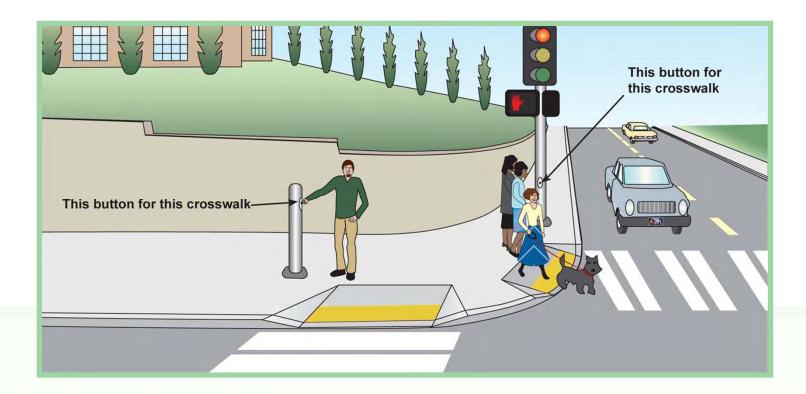
Placing Push-buttons In Convenient Locations



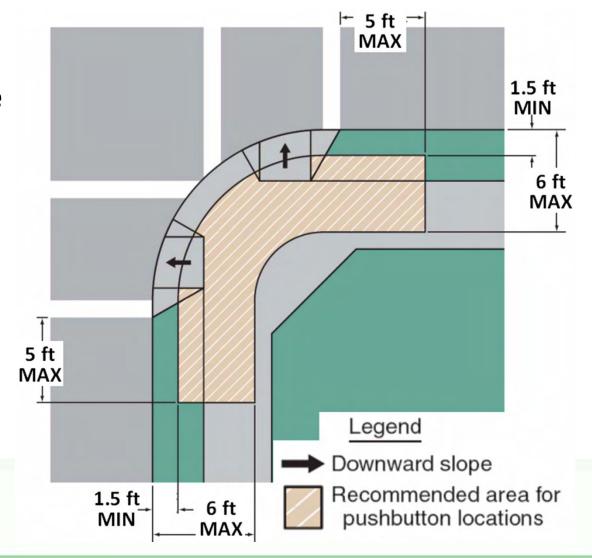
MUTCD Recommendations:

⇒ In line with crosswalk;

- ⇒ Between 1.5' and 6' from curb
- ⇒ Buttons at least 10' apart;
- **⇒** Button face parallel to xwalk



□ The MUTCD recommends these dimensions









Inconspicuous



Too far from ramp





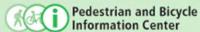




Behind guardrail

Behind vegetation





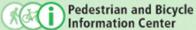


At back of pole



In front of pole

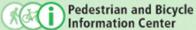






All of the Above?







On side of pole



At top of ramp





Communicate With Pedestrians



LED tells peds the button works and the signal has received the call (like an elevator)

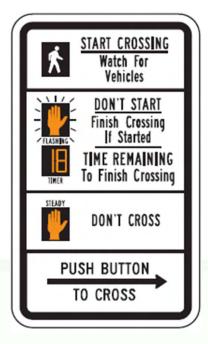


Tactile arrow gives direction to blind and sighted pedestrians

New Requirement in the 2009 MUTCD

⇒ Positioning of pedestrian pushbuttons and legends on pushbutton signs shall clearly indicate which crosswalk signal is activated by each pushbutton





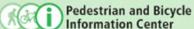






Signal Timing & Walking Speeds





Pedestrian Walking Speeds

2003 MUTCD requirements:

- ⇒ 7 sec steady walk (peds may enter crosswalk); 4 sec "option"
- ⇒ Pedestrian clearance time calculated at 4'/sec curb-to-curb
- ⇒ 60' crosswalk requires 15 sec
- ⇒ 15 + 7 = 22 sec absolute minimum walk plus clearance

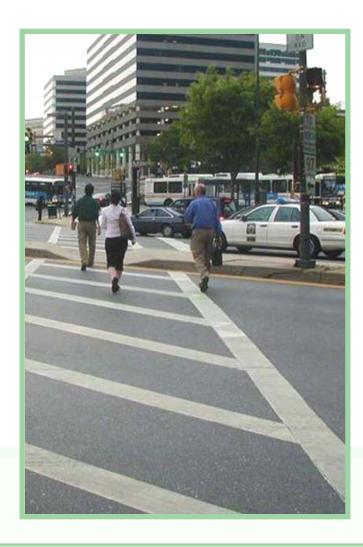




Pedestrian Walking Speeds

2009 MUTCD:

- ⇒ 7 sec walk, 4 sec option (no change)
- ⇒ Ped clearance time calculated at 3.5'/sec curb-to-curb.
- ⇒ 60' crosswalk requires 17 sec
 - 7 + 17 = 24 sec total
- Additional test for walk plus clearance time: Calculate travel time from push button (or 6' feet from curb if no button) to curb on other side at 3'/sec
 - 60' crosswalk + 6' = 66'
 - 66' requires 22 sec
 - 24 sec > 22 sec; passes test.

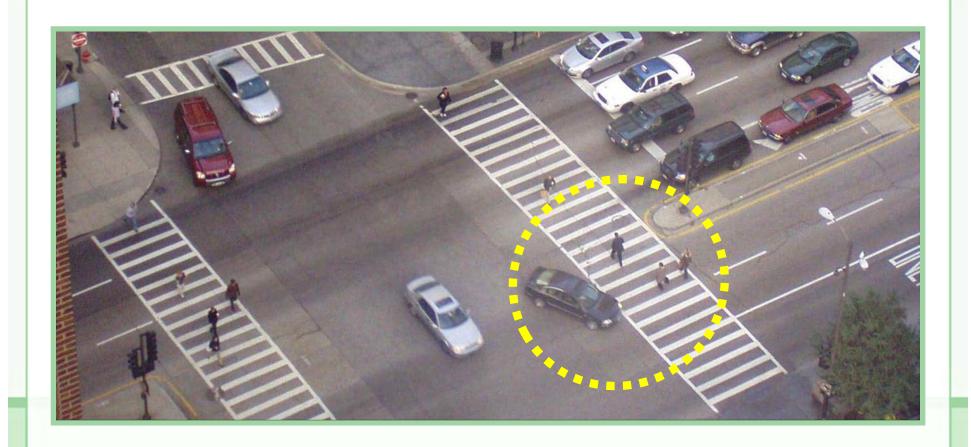




Guidance for walk <u>plus</u> clearance: Calculate time from pushbutton (or 6' from curb) to curb on other side at 3'/sec

60' crosswalk + 6' = 66' total; @ 3'/sec = 22 sec walk plus ped clearance Note: pushbutton is considered the departure point for older pedestrians and people in wheelchairs.

Reducing Pedestrian & Left-Turning Vehicle Conflicts



Protected Vs. Permissive Left Turns

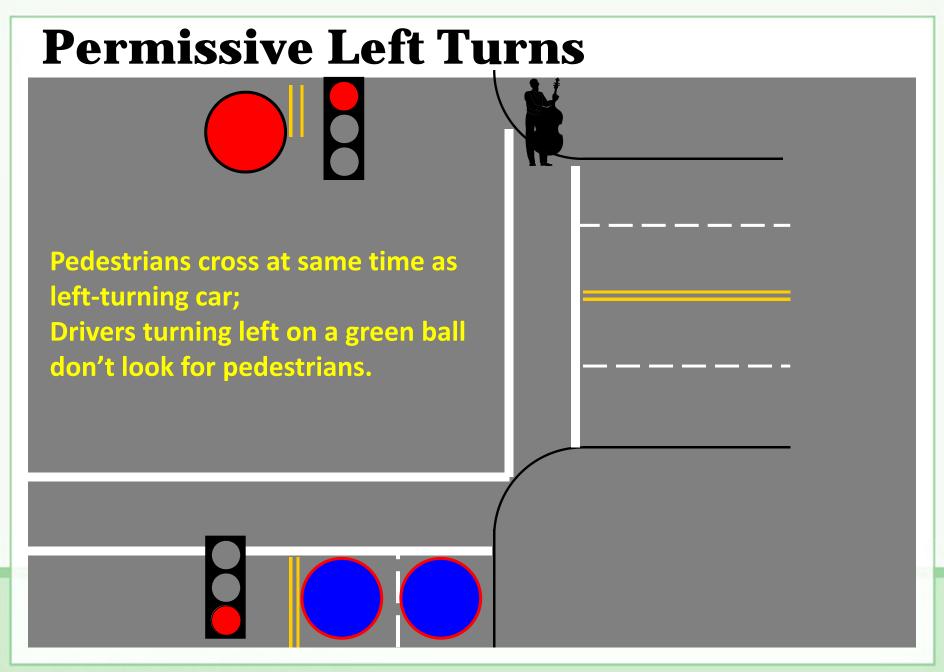




- ⇒ At signals, turning movements account for most ped crashes;
 Left/right turn ratio is roughly 2:1
- * CRF 70% (all crashes) converting permissive left turns to protected only left turns





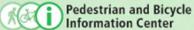


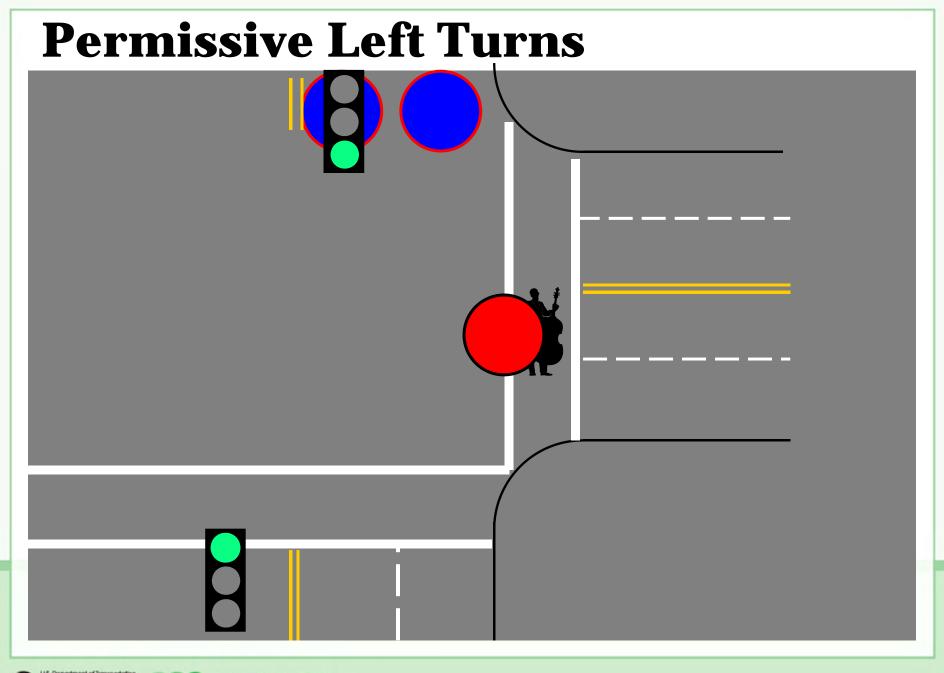


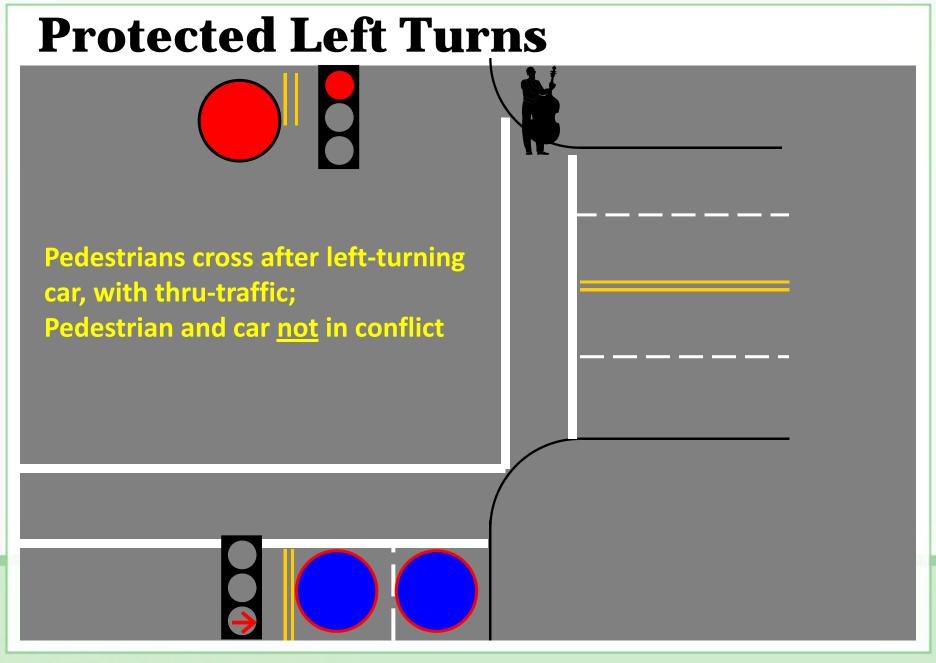


Permissive Left Turns





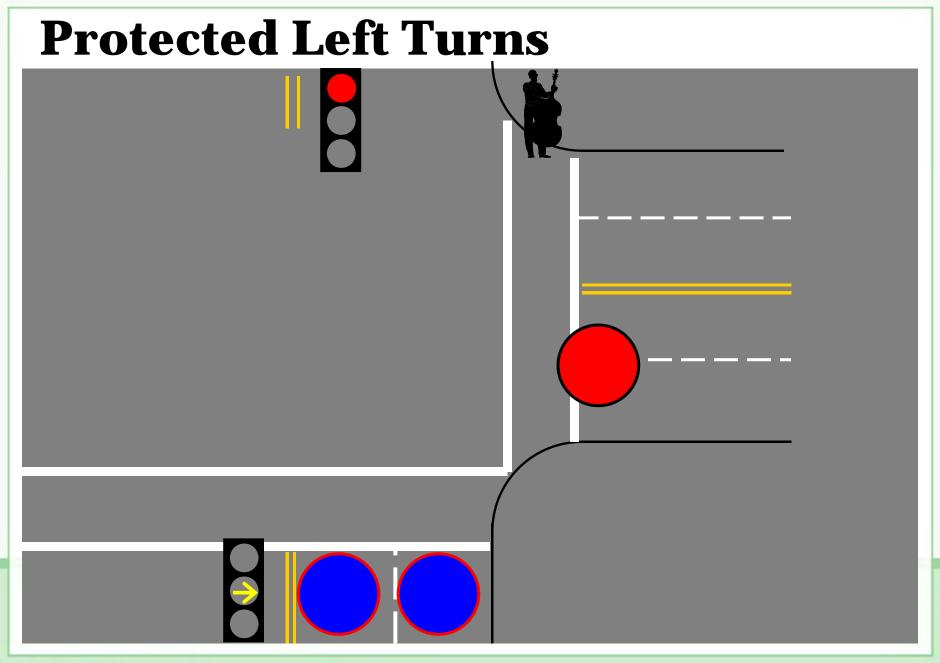






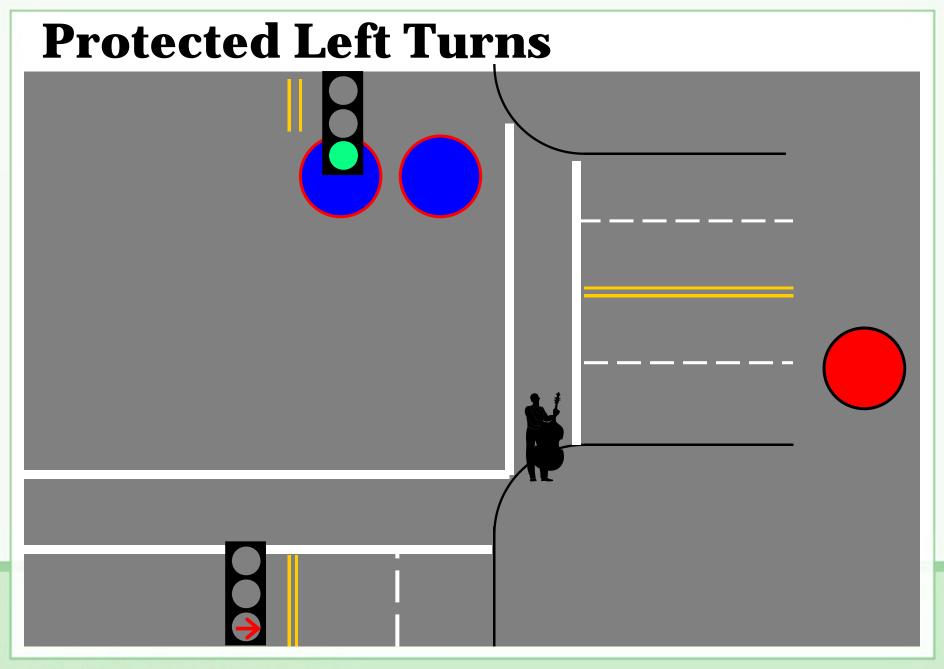


Protected Left Turns



Protected Left Turns

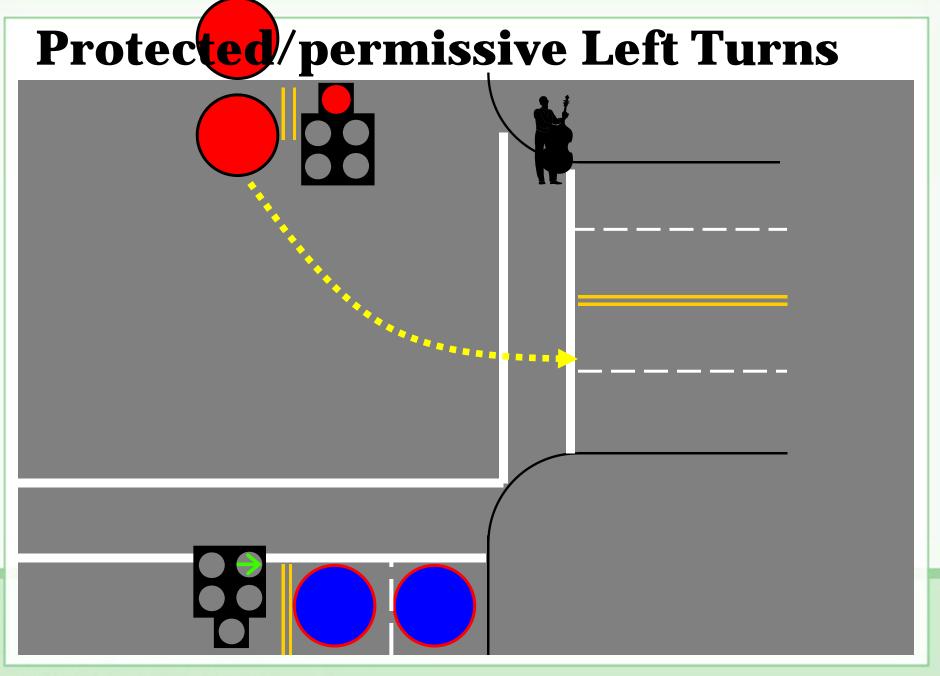


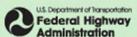


Protected/permissive Left Turns Pedestrians cross after most leftturning cars (protected phase); Pedestrian and remaining cars <u>are</u> in conflict (permissive phase)







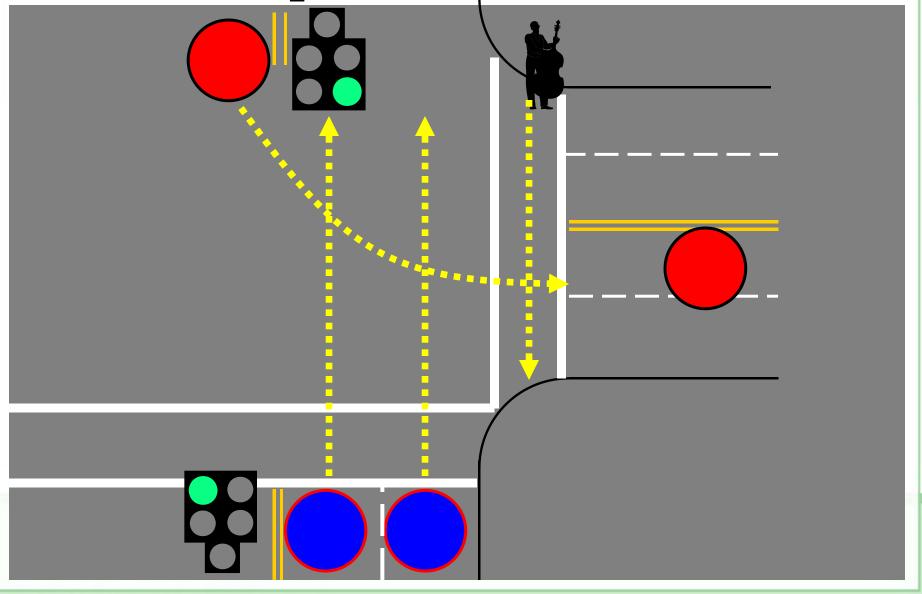


Protected/permissive Left Turns



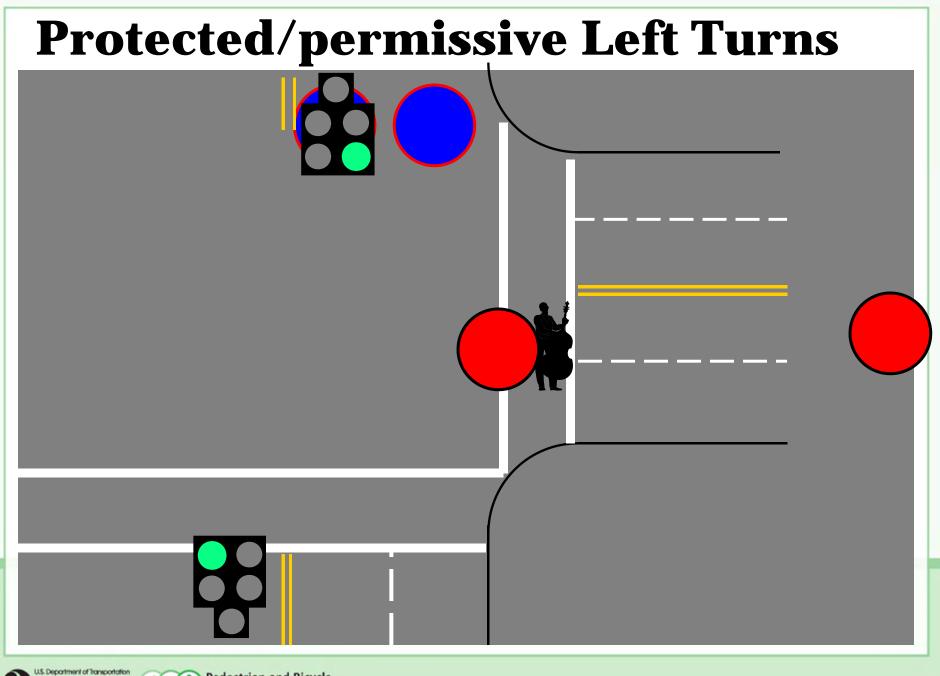


Protected/permissive Left Turns



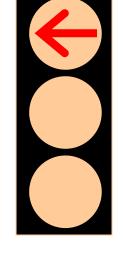




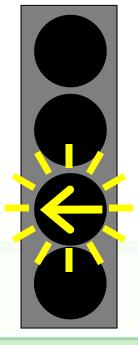


Protected/permissive Left Turns: Solutions

1. Provide protected-permissive phasing by default, but revert to protected-only when pedestrian button is pushed

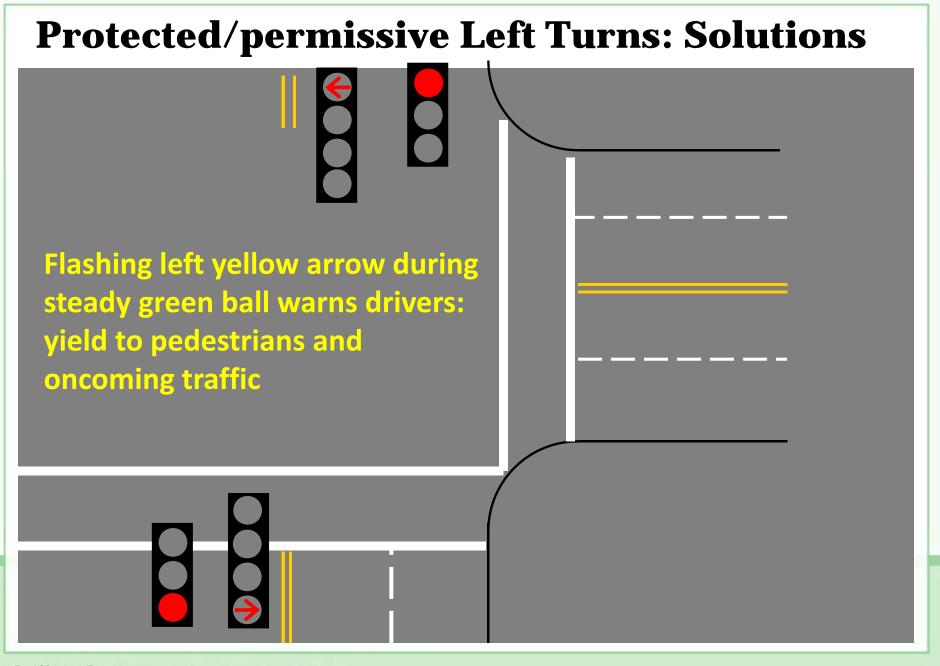


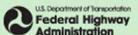
2. Flashing Yellow Arrow (details on the next slide)



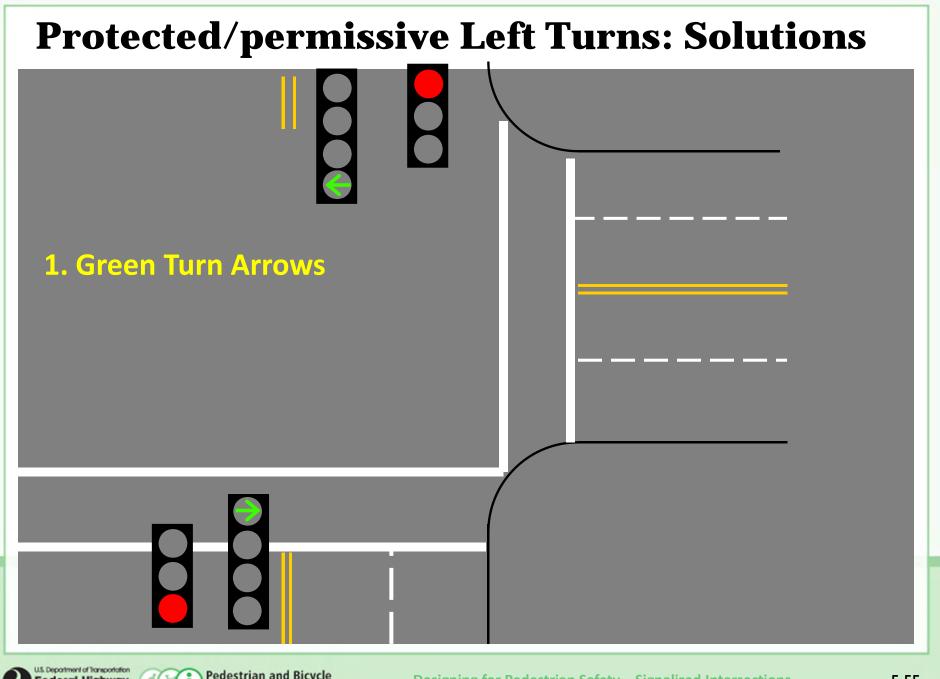


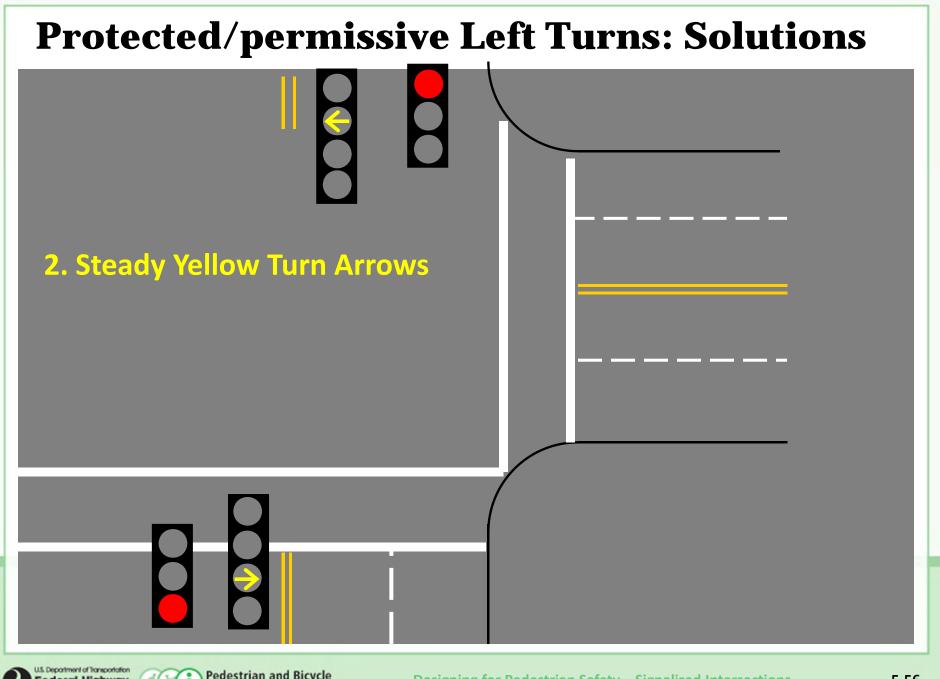


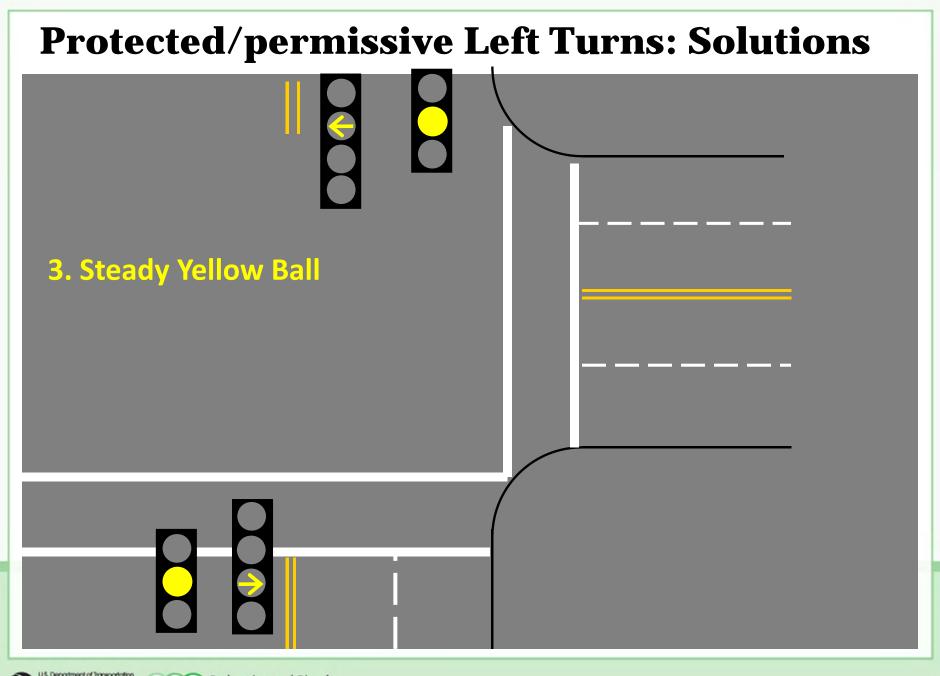


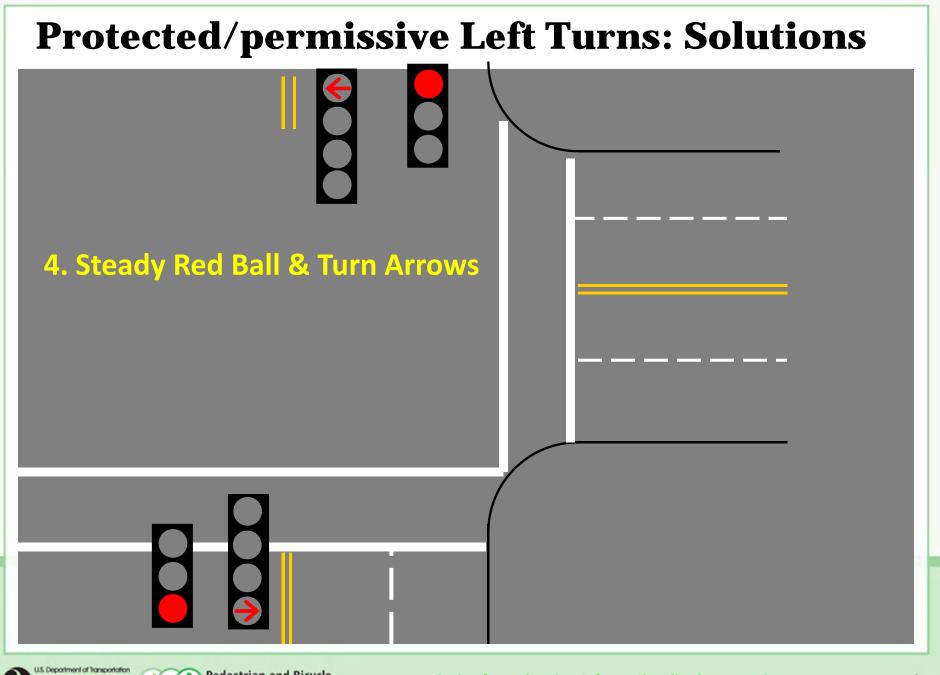






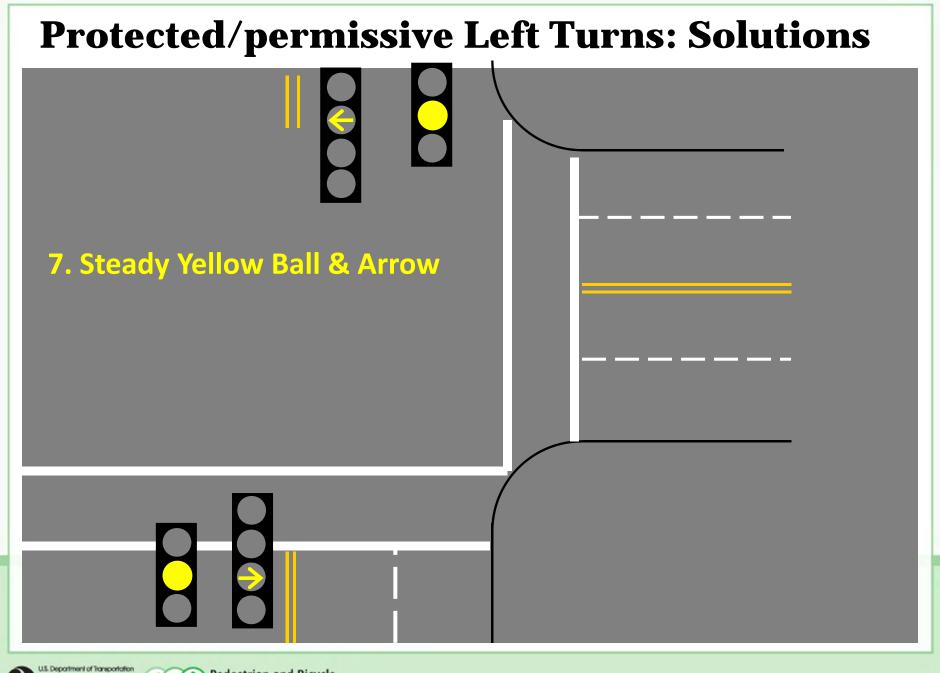


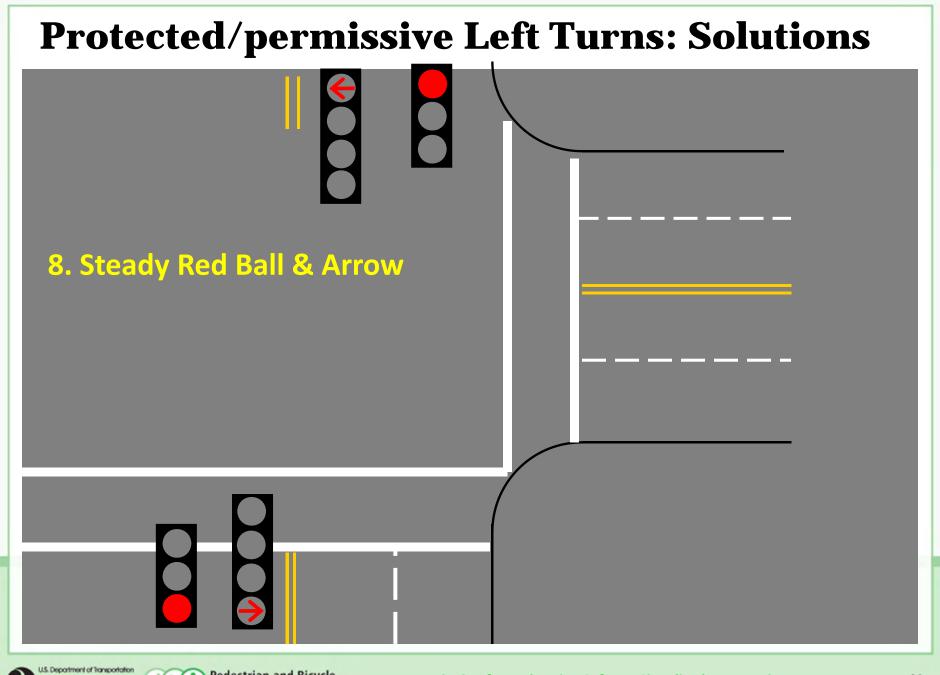




Protected/permissive Left Turns: Solutions 5. Steady Green Ball U.S. Department of Transportation

Protected/permissive Left Turns: Solutions 6. Flashing Yellow Turn Arrow





Discussion

- ⇒ What are your traffic signal timing policies?
- □ Do you use protected left turns to protect pedestrians from turning vehicles?
- ⇒ Do you use protected/permissive phasing?
- ⇒ If so, have you considered flashing left yellow arrow during the steady green ball?

Signal Timing To Minimize Pedestrian Delay & Conflicts



Use Short Signal Cycle Length



Long wait causes stacking: pedestrians wait in street, or don't wait and cross against the signal





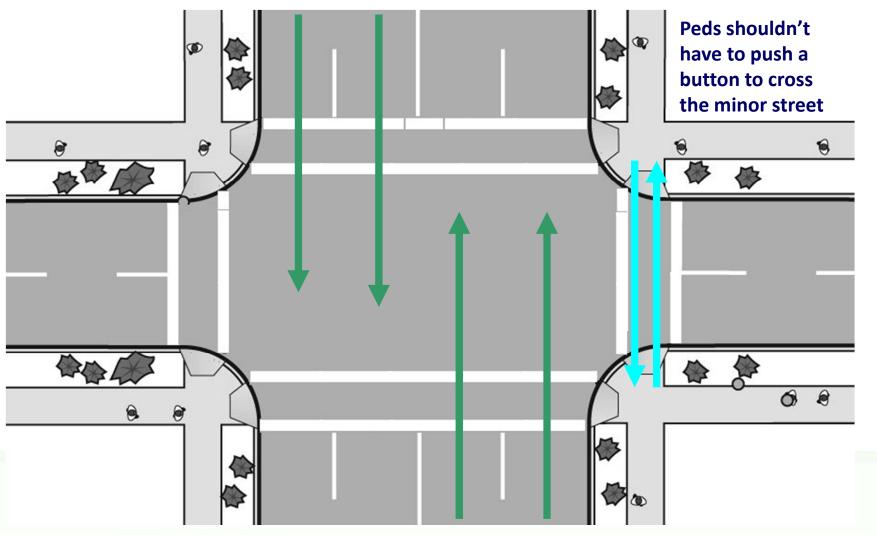


At high-use crosswalks, pedestrians should get a signal at every cycle





Set pedestrian signals to recall to WALK when major street is set to recall to green





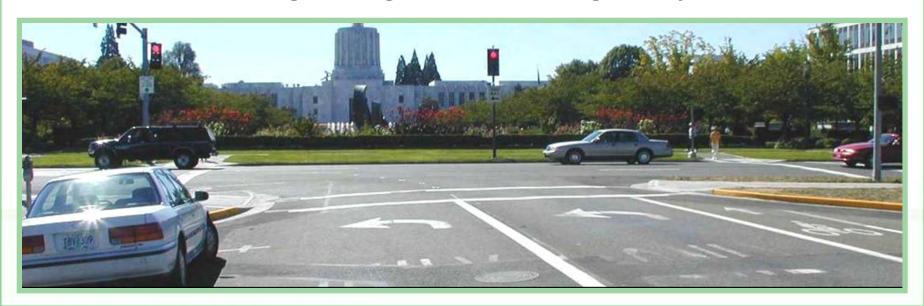


LPI

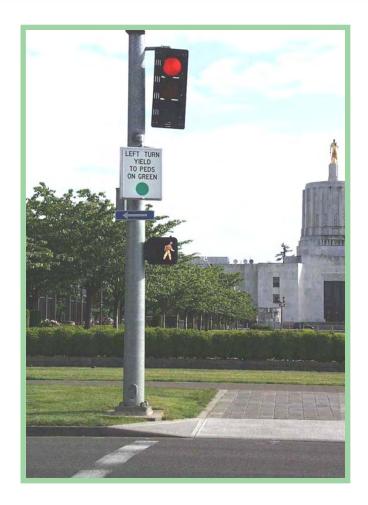
- ⇒ LPI = Lead Pedestrian Interval
- ⇒ LPI gives pedestrians a head start
- **⇒** Looks like a regular signal to drivers



Looks like a regular signal to drivers: green-yellow-red





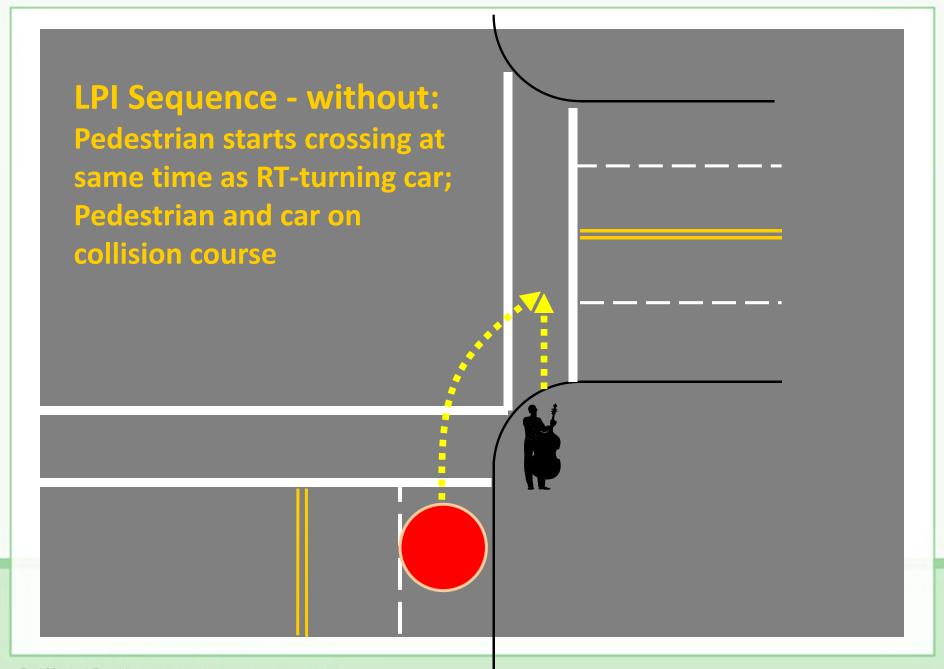


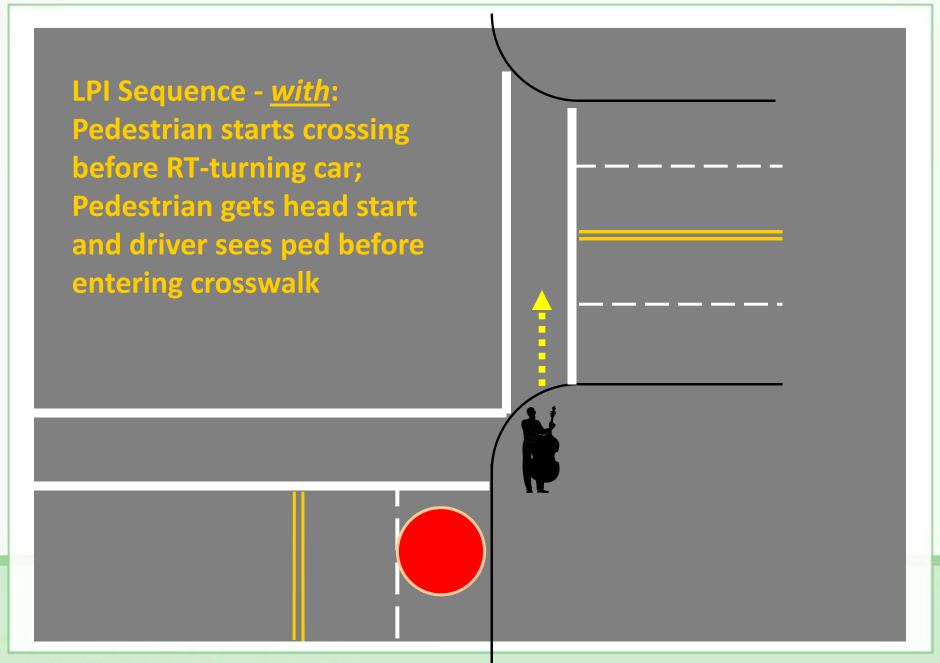


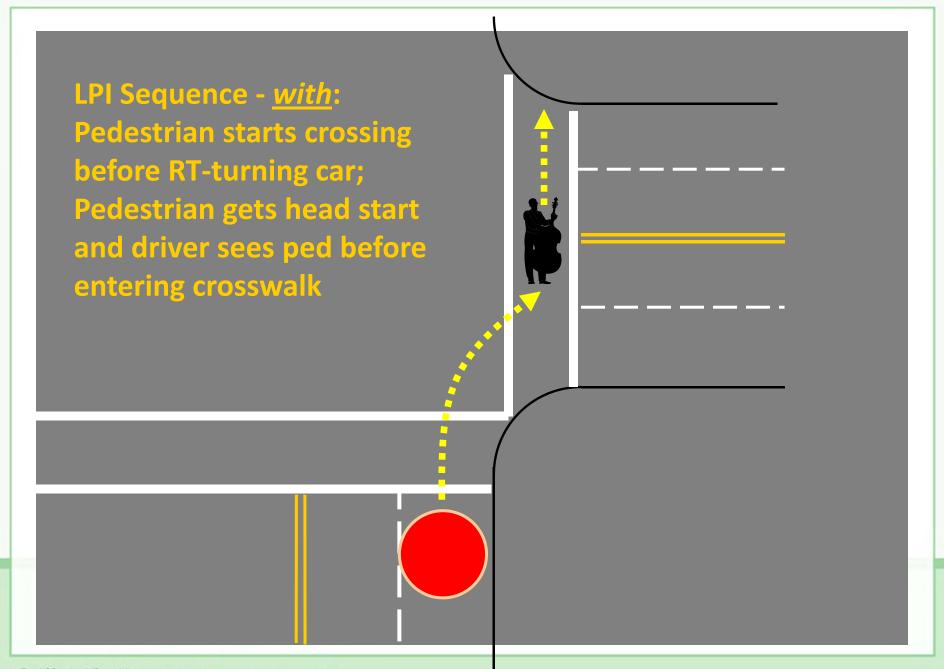
LPI: WALK comes on at least 3 seconds prior to the green signal; pedestrians enter crosswalk before turning vehicles arrive there.

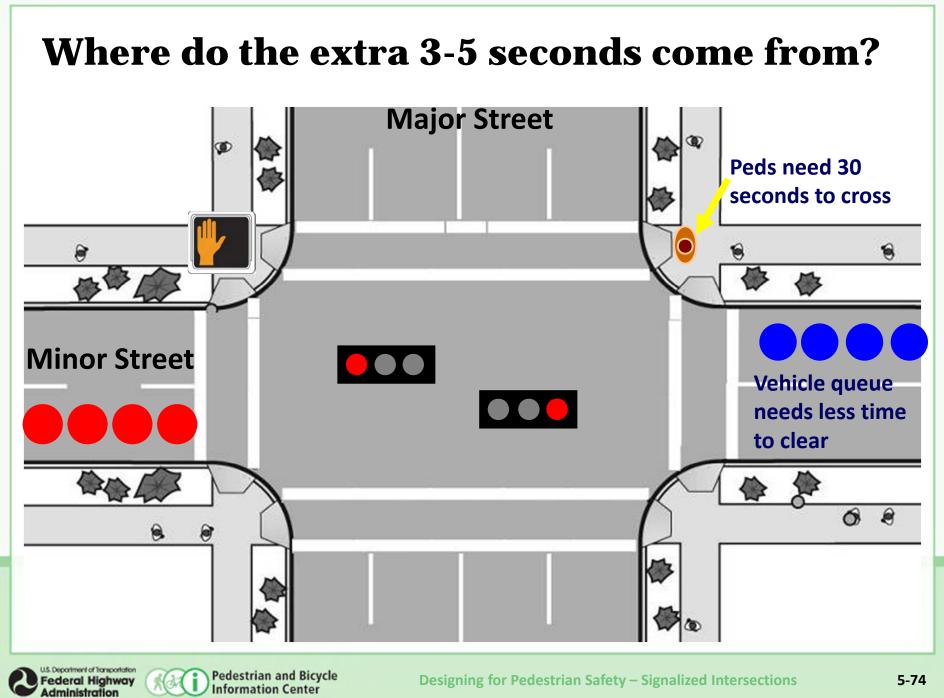




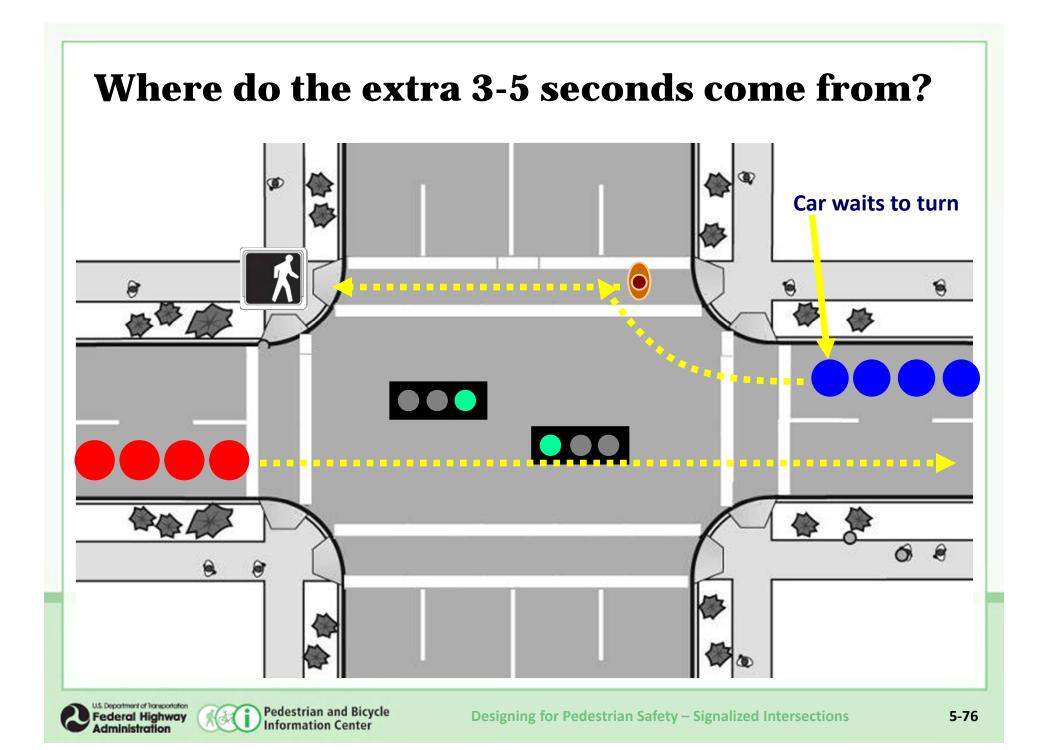








Where do the extra 3-5 seconds come from? **Walk Signal** U.S. Department of Transportation Federal Highway Administration



Where do the extra 3-5 seconds come from?

Where do the extra 3-5 seconds come from? Car waits to turn U.S. Department of Transportation

Where do the extra 3-5 seconds come from?



□ These peds waited 3 cycles before turning drivers let them cross as legally required. LPI would give them a head start.

⇒ CRF: 5%





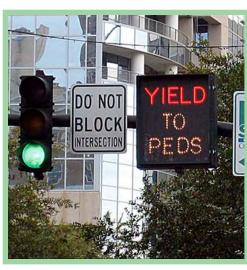
Simple & Innovative Ideas To Minimize Pedestrian Conflicts



Signs: Remind Turning Drivers to Yield to Peds

Older local variations, using MUTCD-approved lettering and symbols:





Juneau, AK



Orlando, FL





Signs: Remind Turning Drivers to Yield to Peds

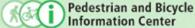
TURNING
TRAFFIC
MUST
YIELD TO
PEDESTRIANS

Old MUTCD R10-15



R10-15 in 2009 MUTCD





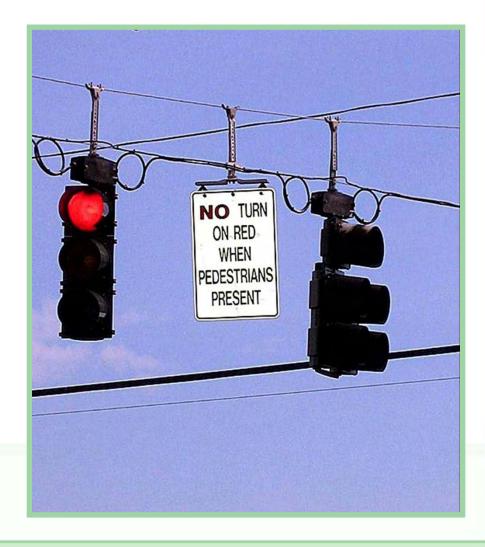
- □ Consider No Turn on Red signs where there is:
 - Poor sight distance between vehicles and peds;
 - An unusual number of ped conflicts with turns on red (compared to turns on green);
 - An exclusive pedestrian phase; or
 - A leading pedestrian interval

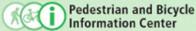


1. At all times

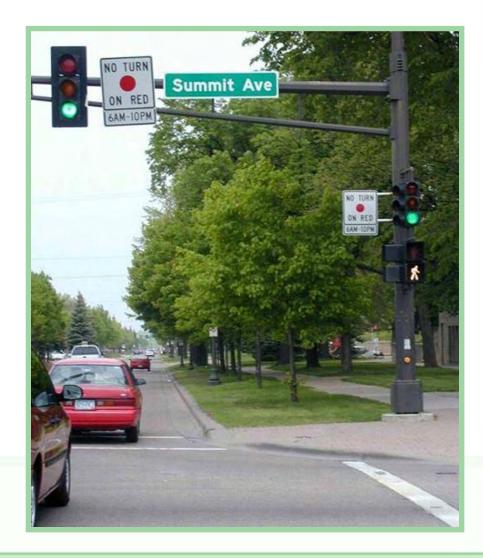


- 2. When pedestrians are present
 - Difficult to enforce





- 3. By time of day
 - Limits most turns on red





- 4. Changeable message sign can be activated when ped pushes button or as set by controller
 - Note: An on-demand NTOR sign can be used to improve the effectiveness of a Lead Pedestrian Interval





Exclusive Pedestrian Phase (Barnes Dance)

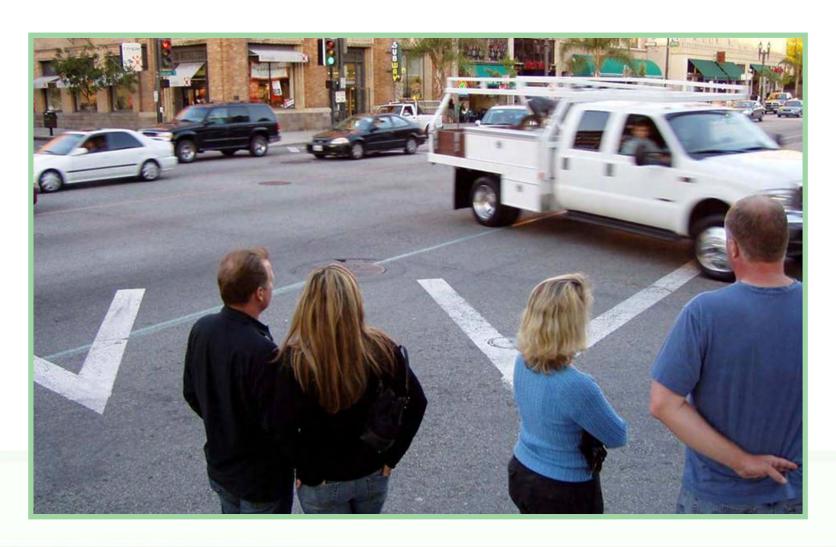


Popular because all traffic stops and pedestrians can cross in any direction (must ban turns on red)





Pedestrians pay a price in delay: Pedestrians wait for traffic in one direction



Pedestrians wait for traffic in other direction



Reward: pedestrians can cross in any direction



- ⇒ Exclusive pedestrian phase increases safety (CRF 34%)
 but decreases efficiency of intersection
- ⇒ Use where there are high ped volumes and many turning vehicles



Using ITS to Help Pedestrians



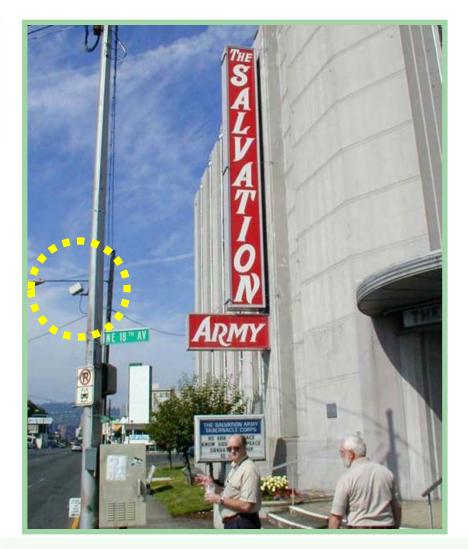




- □ In this example a high-tech signal was used to help slower pedestrians cross the street with minimal delay to traffic.
- **⇒** A slower crossing speed would delay traffic significantly



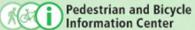


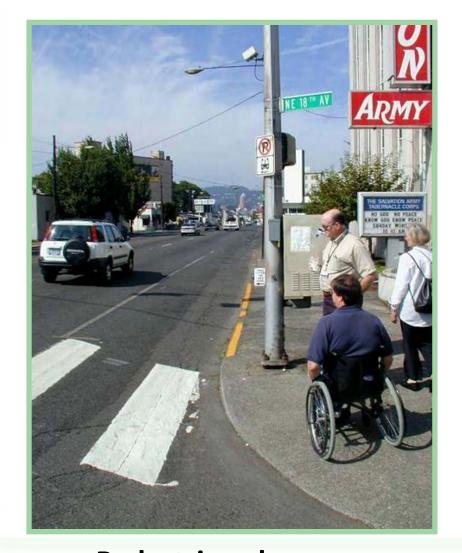




Microwave sensors are aimed at the crosswalks to track peds









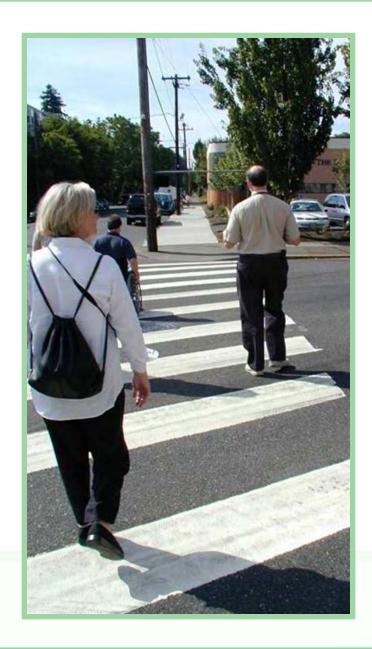
Pedestrian clearance is timed @ 4 ft/sec

The sensor tracks peds as they cross the street





- □ The controller adds 4 seconds crossing time if pedestrian hasn't finished crossing (8 seconds maximum)
- □ In this case, the walk phase was prolonged in 20% of crossings, reducing unnecessary traffic delay the other 80% of crossings.



Learning Outcomes

You should now be able to:

- Explain why traffic signals don't "guarantee" safety; they assign the right of way
- 2. Identify major conflicts: concurrent turn movements
- 3. Select protected turns to improve ped safety
- 4. Identify signal timing techniques that favor pedestrian crossing

Questions?

> For more information see archived TRB Webinar:

Accommodating Pedestrians at Signalized Intersections

https://www1.gotomeeting.com/register/622595628